

Year 6 Home Learning

To write a story with a portal

Sometimes a simple object can inspire a writer's best *ideas*.



This week, imagine a key that could unlock the entrance to somewhere special, magical or scary...

Firstly, design your magic key that will allow a character to enter an imaginary place. What special features will your key have? A clock face? Wings? A magical gem stone? A skull? What type of material will it be made from? Is it large or tiny? Who does it belong to?

Look at your design and ask yourself what it will open and where it will lead. Will your key unlock a door, a gateway or a chest?

Think about:

- What will it look like?
- If you pressed your ear against it, what might you hear?
- Can you catch a glimpse through the keyhole?
- What might you see?
- Does it give any clues about what might be behind it or inside it?
- Where might it lead?
- Who might it lead to?

If you want some ideas where the key might take you - and you have a tablet - then why not visit the website below and click on the door in order to reveal different settings that might inspire you.

<http://ww3.safestyle-windows.co.uk/the-secret-door/>

Alternatively, you may be inspired by the 10 minute challenge from the bestselling children's author Abi Elphinstone, who challenges you to create your own world-crossing portal. Find her challenge on the website below:

<https://authorfy.com/10minutechallenges/>

You could write a story with a portal that begins at the moment your character finds the key and puts it in the lock; they then explore what's beyond and maybe meet a new character. Although with the imaginative ideas you have come up with, perhaps your writing could take the form of a diary entry, a letter or a poem instead.

Where will your imagination take you?

Be creative and happy writing!